# Canadian Government and Politics <br> Political Science 230E <br> University of Western Ontario 2002-03 <br> WINTER SEMESTER 

| Lecture: | T 3-5 |
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Tutorial: Th 4-5
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## Course Description:

Selected problems in Canadian government and politics.

IMPORTANT NOTICE RE: PREREQUISITES/ANTIREQUISITES
Prerequisite: Political Science 020E
Antirequisites: Political Science 130, 133a/b, 155f/g.
PLEASE NOTE: You are responsible for ensuring that you have successfully completed all course prerequisites, and that you have not taken an antirequisite course. Lack of prerequisites may not be used as a basis for appeal.

If you are found to be ineligible for a course, you may be removed from it at any time and you will receive no adjustment to your fees. This decision cannot be appealed.

If you find that you do not have the course requisites, it is in your best interest to drop the course well before the end of the add/drop period. Your prompt attention to this matter will not only help protect your academic record, but will ensure that spaces become available for students who require the course in question for graduation.

## Course Requirements:

Assignments $-4 \times 10 \%$ each (details t.b.a.) $40 \%$
Final Examination 60\%

## Text Books:

The Western Bookstore has these textbooks:

- K. Archer, et al., Parameters of Power, $2^{\text {nd }}$ ed., 1999.
- T. Flanagan, Game Theory and Canadian Politics, 1999.
- I. Brodie, Friends of the Court, 2002.


## Tutorials:

The tutorials are an opportunity to meet with your teaching assistant to get help with the regular assignments.

## Course Schedule:

Jan. 7 - Interest Groups
Reading: Parameters of Power, ch. 11.
Jan. 14 - The Courts
Reading: Parameters of Power, ch. 8.
Jan. 21 - Intro to Rational Choice and Game Theory
Reading: Game Theory and Canadian Politics, chs. 1, 2.
Jan. 28 - Negotiations
Reading: Game Theory and Canadian Politics, ch. 3.
Feb. 4 - Going Metric
Reading: Game Theory and Canadian Politics, ch. 4.

## Feb. 11 - Leadership Conventions

Reading: Game Theory and Canadian Politics, ch. 7.
Feb. 18 - Parliamentary Voting
Reading: Game Theory and Canadian Politics, ch. 8.
Feb. 25 - Conference Week
Mar. 4 - Launching New Parties
Reading: Game Theory and Canadian Politics, ch. 9.
Mar. 11- Interest Group Litigation - The History
Reading: Friends of the Court, ch. 2.

Mar. 18 - Interest Group Litigation - Changing Roles for the Courts
Reading: Friends of the Court, ch. 3.
Mar. 25 - Interest Group Litigation - "Disadvantaged" Groups
Reading: Friends of the Court, ch. 1.
Apr. 1 - Interest Group Litigation - The Role of Government
Reading: Friends of the Court, ch. 5.
Apr. 8 - Review for Final Examination
Apr. 11-30 - Final Examination Period

# Canadian Government and Politics 

Political Science 230E. 001
University of Western Ontario 2002-03

## WINTER SEMESTER ASSIGNMENTS

The assignments give you a chance to apply the concepts from Game Theory and Canadian Politics to other situations in Canadian politics. Since the key concepts are covered in these assignments, material from this book will not be tested on the final examination.

To help you prepare the assignments, tutorials will be held during the scheduled tutorial hour on Thursdays as listed below. Assignments are then due in-class at the next lecture. Each assignment should be three or four pages, typed and double-spaced. Assignments will be marked out of ten. Late assignments will be penalized at the rate of one point for each day, or portion of a day, they are late.

## Assignment \#1 - The Prisoner's Dilemma

Based on Game Theory and Canadian Politics, ch. 3. Tutorial: January 30, due February 4.

Think of a situation in Canadian politics or public policy that looks like a twoperson prisoner's dilemma game. Describe why the situation works like the prisoner's dilemma. Produce a game matrix identifying the two players, their possible strategies, and the payoffs for each outcome. Identify the Nash equilibrium. Describe how the "game" might be changed to make the paretooptimal outcome a Nash equilibrium.

## Assignment \#2 - The Coordination Game

Based on Game Theory and Canadian Politics, ch. 4. Tutorial: February 6, due February 11.

Think of a situation in Canadian politics or public policy that looks like a twoperson coordination game. Describe why the situation works like a coordination game. Produce a game matrix identifying the two players, their possible strategies, and the payoffs for each outcome. Identify the Nash equilibrium.

## Assignment \#3 - The Condorcet Winner

Based on Game Theory and Canadian Politics, ch. 7. Tutorial: February 13, due February 18.

Imagine that, in the next provincial election, voter preferences are as follows:

36\% prefer McGuinty over Eves and Eves over Hampton.
34\% prefer Eves over McGuinty and McGuinty over Hampton.
30\% prefer Hampton over McGuinty and McGuinty over Eves.
Produce a table of preference orderings, as in Table 7.1 of the text. Produce a table of pairwise comparisons of the candidates based on those preferences, as in Table 7.2. Who is the Condorcet winner, if any? Who wins in a plurality contest? Who would win in the kind of two-step vote used in French presidential elections (the second round is a run-off between the top two candidates from the first round - assume everyone votes on both ballots)?

Now, imagine that an Eves ad campaign succeeds in making some people think McGuinty is "not up to the job" of being premier, and voter preferences become:

36\% prefer McGuinty over Eves and Eves over Hampton.
17\% prefer Eves over McGuinty and McGuinty over Hampton.
17\% prefer Eves over Hampton and Hampton over McGuinty.
10\% prefer Hampton over McGuinty and McGuinty over Eves.
20\% prefer Hampton over Eves and Eves over McGuinty.
Produce a table of preference orderings, and a table of pairwise comparisons of the candidates based on those preferences. Who is the Condorcet winner, if any? Who wins in a plurality contest? Who would win in a French-style two-step vote? Give some advice to Eves and McGuinty based on this analysis.

## Assignment \#4 - Invading a Two-Party System

Based on Game Theory and Canadian Politics, ch. 9. Tutorial: March 6, due March 11.

Since the early 1970s, Quebec provincial elections have pitted the PQ against the Liberals. The major issue has been Quebec's constitutional future, with the PQ advocating separatism and the Liberals federalism. Public opinion has split $40 \%$ for separatism, $40 \%$ for federalism and $10 \%$ undecided. The two parties both advocate a large role for government in the economy and social services.

Recently, a new party, the Action démocratique du Québec, has won a few byelections and been strong in public opinion polls. The ADQ refuses to discuss Quebec's constitutional future. Instead, it advocates a sharply conservative program on reducing government's role in the economy and social services, combined with tax cuts.

Produce a Downsian model of competition between the PQ and Liberals. Advise the ADQ's dynamic, young leader, Mario Dumond, on how the next provincial election campaign should unfold.

